

## Youth Voices – Digital Story Agenda and Process

This agenda reflects the minimum amount of time to complete a digital story about the future, approximately 20 hours (based on our pilot 3 day workshops). The activity modules have been broken down to the minimum amount of time to complete them. Since this is a modular process, it can easily be spread out over the course of a week or school semester or course.

### Day 1

**Goal: Personal future visions and the settings that describe the future scene.**

15 mins Introductions. Review purpose of the workshop

45 mins. Creating a collage of your personal future.  
Using magazines, imagery, drawings to collectively create a collage of themes, issues, expectations and concerns about their lives ten years in the future.

15 mins. Goal of workshop: What you're going to do?  
Show examples. Marissa, Angela, Rachel

75 mins Setting the scene for 2018  
IFTF presents scenes for 2018. Discussion.  
How would these scenes change what happens in your future?  
Wall chart – graphic notes.

**NOTE:** *The section, Setting the Scene, can be expanded to several hours, a day, or even across a school week as discussion can be very rich. This material can be integrated into class curriculum – history, global studies, current events, social studies, economics, etc.*

30 mins Narrative Format  
Intro to the story template – 4 paragraphs:  
-describe the scene, context (drivers of change), crisis, resolution.

**NOTE:** *The section, Narrative Format, can be integrated into creative writing, language-arts, English, composition, or other literacy classes.*

### Assignment

Homework – writing assignment – a moment in your life in 2018.  
Pick two drivers – how could they impact your life?  
Hand out template to take home. 2 drivers with outline script.

### DAY 2

**Goal: Share, revise, and complete story scripts.**

9:00am Story circle

Story sharing and feedback. How can the stories be clearer, more focused, more expressive? Have each writer read their story to the group. An effective form of giving critical feedback is “I liked the way you ....”, and “If it were my story, I would .....”

10 minute break

60 mins Independent Work – completing narratives

Set up computers, pass out computers (intro folder organization, Flickr)  
Use feedback to work on stories, collect images independently.  
Instructors/teacher work with small groups

60 mins LUNCH

90 mins Independent Work and recording voiceovers

Use feedback to work on stories, collect images independently.  
Instructors check in and work one on one.

30 mins BREAK

90 mins Intro iMovie and Storyboarding

Simple transitions  
Independent work

Close/Assignment

Talk about tomorrow, how to complete work.  
Look for images – disk, email to themselves.  
(If done early, ComicLife as extra credit.)

**Everyone’s story needs to be recorded by end of this day**

**DAY 3**

**Goal: Complete stories. Final storytelling. Reflection.**

3 hours Continue working on movies

Instructors work with individuals to help complete stories.

Everyone recorded by now

60 mins LUNCH

2 hours Independent work

60 mins Storytelling – screening of videos

Share videos. Artist statement before show story: “Why did you tell this story? What message were you trying to express?”